



Summon The Cat

Julien Liakos



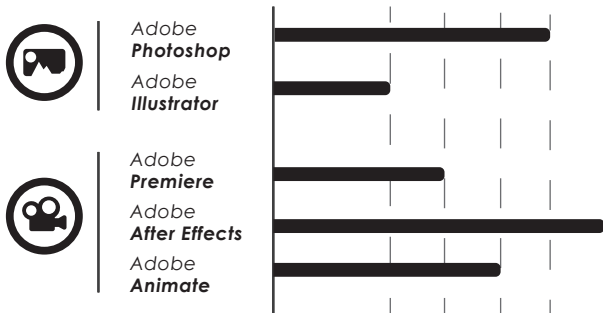
About Me

My name is Julien Liakos, I am an Audio-Visual Designer from South Africa.

I focus on the creation of content that immerses the viewer, using my training in AV Design to engage players.

Tool Knowledge:

Audio-Visual Design:



Education:

Inscape Education

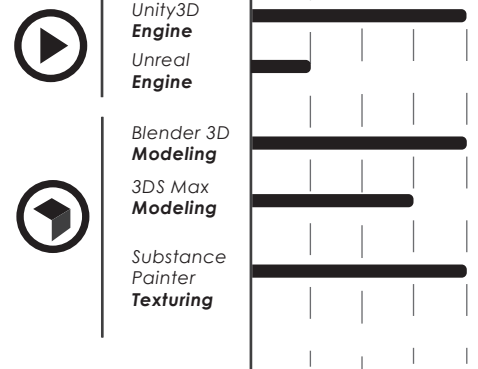
**B.Design in:
Audio-Visual Design**

Experience:

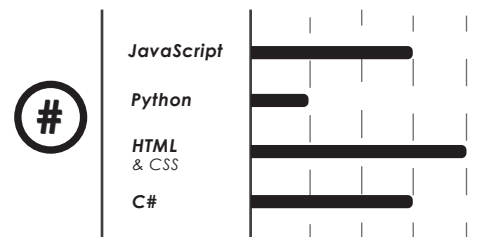
- 2019** Game Jam: 48-Hour Game Development challenge with skills focused on the Unity3D Game Engine.
- 2020** HL:Alyx: Community Mapping Competition: Virtual Reality environment design competition. Hosted by HL:Alyx development community.
- 2021** Beyond Skyrim: Roscrea 3D Artist: 3D Artist on the Skyrim Mod Beyond Skyrim: Roscrea, creating prop and weapon models

Tool Knowledge:

Game Development



Programming Languages:



Skills:

> Basic Education;
Programming

High School level formal training:
Information Technology

Informal Further Training:

- C# Game and App programming
- HTML, CSS and Javascript
- Python General Use

> 4 Years Experience;
Unity3D Game Engine.

With skills focused on:

- Art Design
- Environment Design
- Optimization
- C# Programming

> 3 Years Formal Training;
Adobe Creative Suite

(Studying at Inscape)

Adobe Products trained in:

- Adobe Photoshop
- Adobe Illustrator
- Adobe After Effects
- Adobe Premiere Pro
- Substance Designer



see my work at: summonthecat.com
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